Draft Roadmap
Documentation

The documentation is available directly on github.

Here is the main documentation to build a SEAPATH image: https://github.com/seapath/yocto-bsp/blob/master/README.adoc

Build machine
The Yocto project requires a powerful Linux based machine.

In order to build efficiently the SEAPATH project, we recommend not to use Virtual Machine. The Yocto project will ensure to multi-thread your build, so try to use a build machine with many CPU cores.

Here is a discussion on the Yocto Project mailing list: https://lists.yoctoproject.org/g/yocto/topic/72047879#48815

Here is for instance, a build configuration (~1500 euros) used:

<table>
<thead>
<tr>
<th>Parts</th>
<th>Specifications</th>
</tr>
</thead>
<tbody>
<tr>
<td>CPU</td>
<td>AMD RYZEN 9 3900X WRAITH PRISM LED RGB (3.8 GHZ / 4.6 GHZ)</td>
</tr>
<tr>
<td>Cooling</td>
<td>NOCTUA NH-U14S</td>
</tr>
<tr>
<td>MotherBoard</td>
<td>ASUS PRIME X570-P</td>
</tr>
<tr>
<td>Chipset</td>
<td>Intel C612</td>
</tr>
<tr>
<td>PowerSupply</td>
<td>SEASONIC PRIME ULTRA 650 W GOLD</td>
</tr>
<tr>
<td>RAM</td>
<td>G.SKILL FLARE X SERIES 32 GO (2 X 16 GO) DDR4 3200 MHZ CL14</td>
</tr>
<tr>
<td>SSD (SATA)</td>
<td>SAMSUNG SSD 860 EVO 500 GO</td>
</tr>
<tr>
<td>SSD (NVME)</td>
<td>CORSAIR FORCE MP600 1 TO</td>
</tr>
<tr>
<td>GPU</td>
<td>ASUS RADEON R7 240 R7240-2GD3-L</td>
</tr>
<tr>
<td>Case</td>
<td>PHANTEKS ENTHOO PRO</td>
</tr>
</tbody>
</table>

Tips for building

- About 250GB is needed for building SEAPATH.
- A USB attached storage may be too slow to be practical for a successful build.
- Ensure you use an ext2 / ext3 / ext4 filesystem for the build directory. NTFS will not work.
- Watch out with only manually deleting the /tmp/work directory. Instead delete the whole tmp directory.
- When deleting the tmp, it may take a very long time, and might cause `rm -rf` to fail with an error. `find . -delete` will work better, as it will not try to index all files before deleting them.

Test Bench hardware

Specification

<table>
<thead>
<tr>
<th>Parts</th>
<th>Specifications</th>
</tr>
</thead>
<tbody>
<tr>
<td>Motherboard</td>
<td>ASMB823</td>
</tr>
<tr>
<td>Chipset</td>
<td>Intel C612</td>
</tr>
<tr>
<td>CPU</td>
<td>XEON 2.4G 35M 2011P 14CORE E52680V4</td>
</tr>
<tr>
<td>Memory</td>
<td>2x 8G RDDR42400 1.2V1GX8 HXY</td>
</tr>
<tr>
<td>Disk</td>
<td>SQF 2.5 SATA SSD 830 512G MLC (40~85°C)</td>
</tr>
<tr>
<td>NIC</td>
<td>INTEL I210 NIC 10/100/1000M PCIEx4 2PORT(G)</td>
</tr>
</tbody>
</table>

Tests results

Real time

Tests
With the previous test bench hardware, a couple of tests were used.

We used `cyclictest`:

"Cyclictest accurately and repeatedly measures the difference between a thread's intended wake-up time and the time at which it actually wakes up in order to provide statistics about the system’s latencies. It can measure latencies in real-time systems caused by the hardware, the firmware, and the operating system." (source: https://wiki.linuxfoundation.org/realtime/documentation/howto/tools/cyclictest/start).

The following arguments were provided:

```
cyclictest -l100000000 -m -Sp90 -i200 -h400 -q >output
```

This test is very long (~5 hours).

You can then plot the latency graph:

```
./yocto-bsp/tools/gen_cyclic_test.sh -i output -n 28 -o output.png
```

- `output` is the output file generated by cyclictest
- `28` match the amount of CPU used.
- `output.png` is the latency graph file.

Note:  
1. we used the same arguments than used by OSADL (https://www.osadl.org/Latency-plots.latency-plots.0.html)  
2. We created a script to plot the latency graph as done by OSADL

**Results**

**Hypervisors**

- With Kernel RT Full Preempt (CONFIG_PREEMPT_RT_FULL=y)
Virtual machines

All Yocto images include the ability to run guest Virtual Machines (VMs).

We used KVM and Qemu to run them. As we do not have any window manager on the host system, VMs should be launched in console mode and their console output must be correctly set.

For testing purpose, we can run our Yocto image as a guest machine.

We do not use the .wic image which includes the Linux Kernel and the rootfs because we need to set the console output.

We use two distinct files to modify the Linux Kernel command line:

- `bzImage`: the Linux Kernel image
- `seapath-test-image-votp.ext4`: the rte rootfs

Then run:

```
qemu-system-x86_64 -accel kvm -kernel bzImage -m 4096 -hda seapath-test-image-votp.ext4 -nographic -append 'root=/dev/sda console=ttyS0'
```
Docker

You can use `docker check-config.sh` to check that all necessary configurations of the host Linux Kernel are set:

```
info: reading kernel config from /proc/config.gz ...

Generally Necessary:
- cgroup hierarchy: properly mounted [/sys/fs/cgroup]
- CONFIG_NAMESPACES: enabled
- CONFIG_NET_NS: enabled
- CONFIG_PID_NS: enabled
- CONFIG_IPC_NS: enabled
- CONFIG_UTS_NS: enabled
- CONFIG_CGROUPS: enabled
- CONFIG_CGROUP_CPUACCT: enabled
- CONFIG_CGROUP_DEVICE: enabled
- CONFIG_CGROUP_FREEZE: enabled
- CONFIG_CGROUP_SCHED: enabled
- CONFIG_CPUSETS: enabled
- CONFIG_MEMCG: enabled
- CONFIG_KEYS: enabled
- CONFIG_VETH: enabled
- CONFIG_BRIDGE: enabled
- CONFIG_BRIDGE_NETFILTER: enabled
- CONFIG_NF_NAT_IPV4: enabled
- CONFIG_IP_NF_FILTER: enabled
- CONFIG_IP_NF_TARGET_masquerade: enabled
- CONFIG_IP_NF_TARGET_NAT: enabled
- CONFIG_IP_NF_TARGET_ADDRTYPE: enabled
- CONFIG_IP_NF_TARGET_ADDRTYPE: enabled
- CONFIG_IP_NF_TARGET_CONNTRACK: enabled
- CONFIG_IP_NF_TARGET_CONNTRACK: enabled
- CONFIG_IP_NF_TARGET_IPVS: enabled
- CONFIG_IP_NF_NAT: enabled
- CONFIG_NF_NAT: enabled
- CONFIG_NF_NAT_NEEDDED: enabled
- CONFIG_POSIX_MQUEUE: enabled
```
Optional Features:
- CONFIG_USER_NS: enabled
- CONFIG_SECCOMP: enabled
- CONFIG_CGROUP_PIDS: enabled
- CONFIG_MEMCG_SWAP: enabled
- CONFIG_MEMCG_SWAP_ENABLED: enabled
  (cgroup swap accounting is currently enabled)
- CONFIG_BADGROUP: enabled
- CONFIG_BAD_DEV_THROTTLING: enabled
- CONFIG_IOSCHEDאין CFQ: enabled
- CONFIG_CFS_GROUP IOSCHED: enabled
- CONFIG_CGROUP_PERF: enabled
- CONFIG_CGROUP_HUGETLB: enabled
- CONFIG_NET_CLS_CGROUP: enabled
- CONFIG_CGROUP_NET_PRIO: enabled
- CONFIG_CFS_BANDWIDTH: enabled
- CONFIG_FAIR_GROUP_SCHED: enabled
- CONFIG_CFS_BANDWIDTH: enabled
- CONFIG_IP_NF_TARGET_REDIRECT: enabled
- CONFIG_IP_NF_NETLINK_SCH: enabled
- CONFIG_IP_VS_RR: enabled
- CONFIG_EXT4_FS: enabled
- CONFIG_EXT4_FS_SECURITY: enabled
- Network Drivers:
  - "overlay":
    - CONFIG_VXLAN: enabled
      Optional (for encrypted networks):
        - CONFIG_CRYPTO: enabled
        - CONFIG_CRYPTO_AEAD: enabled
        - CONFIG_CRYPTO_GCM: missing
        - CONFIG_CRYPTO_SEQIV: missing
        - CONFIG_CRYPTO_GHASH: missing
        - CONFIG_XFRM: enabled
        - CONFIG_XFRM_USER: enabled
        - CONFIG_XFRM_ALGO: enabled
        - CONFIG_INET_ECP: missing
        - CONFIG_INET_XFRM_MODE_TRANSPORT: missing
  - "ipvlan":
    - CONFIG_IPVLAN: enabled
  - "macvlan":
    - CONFIG_MACVLAN: enabled
    - CONFIG_DUMMY: missing
  - "ftp,tftp client in container":
    - CONFIG_NF_NAT_FTP: enabled
    - CONFIG_NF_CONNTRACK_FTP: enabled
    - CONFIG_NF_NAT_TFTP: missing
    - CONFIG_NF_CONNTRACK_TFTP: missing
- Storage Drivers:
  - "aufs":
    - CONFIG_AUFS_FS: missing
  - "btrfs":
    - CONFIG_BTRFS_FS: missing
    - CONFIG_BTRFS_FS_POSIX_ACL: missing
  - "device mapper":
    - CONFIG_BLK_DEV_DM: enabled
    - CONFIG_DM_THIN_PROVISIONING: missing
  - "overlay":
    - CONFIG_OVERLAY_FS: missing
  - "zfs":
    - /dev/zfs: missing
    - zfs command: missing
    - zpool command: missing
Limits:
- /proc/sys/kernel/keys/root_maxkeys: 1000000
Contribution process

- Create a personal fork of the project on Github
- Clone the fork on your local machine
- Make sure to pull upstream changes into your local repository
- Implement/fix your feature, comment your code if needed
- Follow the code style of the project, including indentation
- Run tests on the hardware you want to install the distribution and ensure that no regression are seen (ex: cukinia)
- Provide the hardware specification
- Write or adapt tests as needed
- Add or change the documentation as needed.
- Squash intermediary commits (fixes, WIP, …) with git's interactive rebase.
- Make sure to split your commit
  - Each commit should only add one feature
  - Use two separate commits when adding a package and enabling it
- Make sure that your commit message is consistent with the git history
  - Prefix the commit title by the area touch
    - ex: images/seapath-host-common.inc: add STONITH plugins
  - Separate subject from body with a blank line
  - Limit the subject line to 50 characters
  - Use the imperative mood in the subject line
  - Wrap the body at 72 characters
  - Use the body to explain what and why vs. how

More details can be found there.

- Sign off your commit
- Push your branch to your fork on Github
- From your fork open a pull request